



Dr. Kenderdine researches at the forefront of interactive and immersive experiences for museums and galleries. In widely exhibited installation works, she has amalgamated cultural heritage with new media art practice, especially in the realms of interactive cinema, augmented reality and embodied narrative. She is a pioneer in panoramic and stereoscopic display systems and content creation. Her current focus is on visual analytics for large-scale heterogeneous cultural datasets and new modalities for interpretation of tangible/intangible heritage. Dr. Kenderdine concurrently holds the position of Special Projects, Museum Victoria, Australia (2003—) and is Visiting Assoc. Prof. and Director of Research at the new Applied Laboratory for Interactive Visualization and Embodiment (ALiVE), City University, Hong Kong (2010-2014). Recent books include the co-edited, co-authored *Theorizing Digital Cultural Heritage: a critical discourse*, Cambridge: MIT Press, 2007 (third reprint 2010) and *PLACE-Hampi: Inhabiting the Panoramic Imaginary of Vijayanagara*, Hiedelberg: Kehrer Verlag, 2012. She teaches at undergraduate and post-graduate levels.

Dr Kenderdine has conceived and created installations on UNESCO world heritage sites including Angkor, Cambodia; Monuments at Hampi, India; Olympia, Greece and; at sites throughout Turkey. She recently is directed *Pure Land: Inside the Mogao Grottoes at Dunhuang* in collaboration with the Dunhaung Academy and *ECloud* (for Europeana). She conceived and curated *Kaladham* | *PLACE-Hampi* as a permanent museum located at Vijayanagar, Karnataka (commissioned by JSW Foundation, opening November 2012). Formerly, Kenderdine was Creative Director of Special Projects at the Powerhouse Museum, Sydney (1998-2003). She is a maritime archaeologist, former curator at the Western Australian Maritime Museum (1994-1997) and has written a number of authoritative books on shipwrecks. In 1994-1995, she designed and built one of the world's earliest museum websites (for the Maritime Museum) and subsequently award-winning cultural networks/sites for Australian museums (AMOL), the ten South East Asian Nations (ASEAN) and, Intel Corporation for the Olympic Games in Sydney 2000.

Current

Special Projects, Museum Victoria | Visiting Associate Professor, Director Centre for Innovation in Galleries, Libraries, Archives and Museums (iGLAM), Director of Research, Applied Laboratory for Interactive Visualization and Embodiment (ALiVE), City University of Hong Kong

Contact details

Applied Laboratory for Interactive Visualization and Embodiment,
Units 101 - 105, Lakeside 2, 10 Science Park West Avenue,
Hong Kong Science Park, Shatin,
New Territories, Hong Kong S.A.R

Emails: skenderdine@museum.vic.gov.au
skenderd@cityu.edu.hk

Telephones: m: +852 9534 4295
t: +852 3442 2929

Homepage: <http://alive.scm.cityu.edu.hk>

Information

Date of birth	2nd January 1966
Place of birth	Sydney, Australia
Nationality	New Zealand
Contact details	Apartment 8D, Nam Shan Yuen 23 Nam Shan Chuen Rd Kowloon Tong, Kowloon, Hong Kong S.A.R.
Emails:	skenderdine@museum.vic.gov.au skenderd@cityu.edu.hk
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Qualifications

2010	PhD, RMIT University, Melbourne, Australia
1997	Masters of Arts, Curtin University of Technology, Western Australia
1990	Graduate Diploma of Maritime Archaeology, Curtin University of Technology, Western Australia
1988	Postgraduate Diploma in Archaeology, University of Otago, New Zealand
1987	Bachelor of Arts (double major in Anthropology/Archaeology and Phenomenology of Religion), University of Otago, New Zealand

Employment/ Academic Positions

2012-2015	Visiting Associate Professor, Advanced Institute of Cross-Disciplinary Studies, City University, Hong Kong
2012-2015	Director, Research Centre for Innovation in Galleries, Libraries, Archives and Museums (iGLAM)
2012 – 2015	Director of Research, ALiVE (Applied Laboratory for Interactive Visualization and Embodiment), City University, Hong Kong, Hong Kong Science Park
2003 – ongoing	Head, Special Projects, Museum Victoria, Melbourne (permanent position)
2010 – 2011	Visiting Associate Professor, joint appointment to the School of Creative Media and the Department of Chinese, Translation and Linguistics, City University, Hong Kong
2010 – 2014	Adjunct Professor, School of Media and Communication (Games and Animation), RMIT University
2003 – 2009	Project Manager, <i>The Virtual Room</i> , Museum Victoria, Melbourne
2008 – 2010	Associate Researcher, School of Art, RMIT
1999 – 2003	Creative Producer, Special Projects, Powerhouse Museum, Sydney
1998 – 1999	Project Manager and website coordinator, Australian Museums Online, based at the Powerhouse Museum, Sydney
1994 – 1997	Curator, Western Australian Maritime Museum, Centre of Excellence in Maritime Archaeology, Perth

Publications summary

>	6 books
>	5 book chapters
>	2 edited proceedings

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1987	Bachelor of Arts (double major in Anthropology/Archaeology and Phenomenology of Religion), University of Otago, New Zealand

Employment/ Academic Positions

2012-2015	Visiting Associate Professor, Advanced Institute of Cross-Disciplinary Studies, City University, Hong Kong
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2012 – 2015	Director of Research, ALiVE (Applied Laboratory for Interactive Visualization and Embodiment), City University, Hong Kong, Hong Kong Science Park
2003 – ongoing	Head, Special Projects, Museum Victoria, Melbourne (permanent position)
2010 – 2011	Visiting Associate Professor, joint appointment to the School of Creative Media and the Department of Chinese, Translation and Linguistics, City University, Hong Kong
2010 – 2014	Adjunct Professor, School of Media and Communication (Games and Animation), RMIT University
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1998 – 1999	Project Manager and website coordinator, Australian Museums Online, based at the Powerhouse Museum, Sydney
1994 – 1997	Curator, Western Australian Maritime Museum, Centre of Excellence in Maritime Archaeology, Perth

Publications summary

>	6 books
>	5 book chapters
>	2 edited proceedings

- > 35 refereed journal/conference papers
- > 4 general articles
- > 2 major Australian Federal Government reports

Post-graduate teaching

- 2011 – 2013 Supervisor, Daniel Chan, MA, City University of Hong Kong
- 2011 – 2012 External supervisor, Karol Kwiatek, PhD, University of Plymouth, United Kingdom
- 2008 – 2011 Co-supervision: Alison de Kruiff, PhD in Design Research at Swinburne University of Technology in Melbourne, Australia
- 2006 – 2010 Information and Communication Technologies for Cultural Heritage Communication, University of Lugano, Switzerland & Politecnico di Milano, Italy. Post-graduate seminar series
- 2008 Technology Enhanced Communication for Cultural Heritage (TEC-CH), Swiss Italian University Consortium [Online]

Under-graduate teaching

- 2010-2011 Intelligent Heritage: New Technologies and Cultural Heritage Management, CTL 2532, School of Creative Media & Department of Chinese, Translation and Linguistics, Hong Kong <intelligentheritage.wordpress.com>
- 2010 Immersive Museums: Interactive and Embodied Exhibition Installations, Semester A, School of Creative Media & Department of Chinese, Translation and Linguistics, City University, Hong Kong <immersivemuseums.wordpress.com>

Major Research Grants

- 2011 – 2014 Australian Research Council Linkage Grant, *Narrative reformulation of museological data: the coherent representation of information by users in interactive systems*, Museum Victoria & UNSW iCinema Centre, USC San Diego, City University, Hong Kong, and ZKM Karlsruhe. Cash and In-kind ~ AUS \$3 million
- 2010 City University Provost (Research) Grants, *Immersive Environments for Visual Analytics and Collaborative Research of Large-scale Heterogeneous Humanities Datasets* (IEVA-HHD). UC Merced, ECAI and UC Berkeley. HK\$500,000
- 2011 – 2014 Australian Research Council Linkage Grant, *Narrative reformulation of museological data: the coherent representation of information by users in interactive systems*, Museum Victoria & UNSW iCinema Centre, USC San Diego, City University, Hong Kong, and ZKM Karlsruhe. Cash and In-kind ~ AUS \$3 million
- 2006 – 2009 Australian Research Council Linkage Grant, *Reformulating Narrative in Virtual Heritage using a Co-evolutionary Model of Immersive Interactivity*, Museum Victoria & UNSW iCinema Centre. Cash and In-kind ~ AUS \$1.5 million
- 2003 – 2006 Victorian Governments, Science Technology and Innovation Grants scheme, *The Virtual Room*, Museum Victoria and VROOM Inc. Cash and In-kind AUS \$1.3 million
- 2003 – 2005 Australian Research Council Linkage Grant, *Museological Narrative Using Three Models of Cinematic Interactivity*, Powerhouse Museum & UNSW iCinema Centre. ~ AUS \$800,000
- 2001 – 2002 Australian Research Council SPIRT Grant *Themescape*, Powerhouse Museum & University of Sydney, Vernon Systems. ~ AUS \$80,000

Major exhibitions and Installations (last 5 years)

- 2012 – permanent *Ancient Hampi*, Kaladham, Vidyanagara Museum, Karnataka, India (December 2011 –)
- 2012 – 2013 *Pure Land Augmented Reality Edition*, Shanghai Biennale (Oct 2012 - March 2013)
- 2012 *Pure Land Augmented Reality Edition*, HK Art Fair, Hong Kong (May)
- 2012 *ECloud*, for Europeana, Brussels and Leuven (May - June)
- 2012 *Pure Land: Inside the Mogao Grottoes at Dunhuang*, Run Run Shaw Creative Media Centre, Hong Kong (March)

2011	<i>iJiao</i> , Genesis and Spirit, Intangible Heritage of China, Central Library, Hong Kong (Oct)
2011	UNMAKEABLELOVE, HK Art Fair, Hong Kong (May)
2010 – ongoing	YER-Turkiye, Borusan Music House, Istanbul (June 2010 –)
2008 – 2010	<i>Ancient Hampi: The Hindi Kingdom Brought to Life</i> , Immigration Museum, Museum Victoria, Melbourne, Australia (November 2008 – February 2010)
2008 – 2010	PLACE-Hampi in <i>Ancient Hampi: The Hindi Kingdom Brought to Life</i> , Immigration Museum, Museum Victoria, Melbourne, Australian (November 2008 – February 2010)
2008 – ongoing	<i>The Eye of Nagaur</i> , Nagaur Fort, Rajasthan, India
2009	UNMAKEABLELOVE, 'Le Volcan Numerique', Le Volcan, La Havre, France (June)
2008	UNMAKEABLELOVE, 'eArts/eLandscapes', Shanghai Museum of Science and Technology, Shanghai, China (October)
2008	PLACE-Hampi, 'eArts/eLandscapes', Shanghai Museum of Science and Technology, Shanghai, China (October)
2008	PLACE-Hampi, 'Panorama Festival', Media Museum, ZKM, Karlsruhe, Germany (January-March)
2007 – 2008	PLACE-Hampi, Berlin Festival, 'From Spark to Pixel', Martin Gropius Bau, Berlin, Germany (October – January)
2006	PLACE-Hampi 'Lille3000', Opera House, Lille, France (October – January)
2006 – 2007	<i>The Virtual Room</i> , Singapore Science Centre, Singapore (December – March)
2007	PLACE-Hampi: Single Screen Interactive, Interactive Digital Media Jamboree, Singapore Science Centre, Singapore (January)
2007	<i>Sacred Angkor</i> , ArcheoVirtual, Paestum, Italy (November)
2006 – 2009	<i>Zoom In Up Close, The Natural World of Peter Parks</i> , The Virtual Room, Museum Victoria
2004 – 2009	<i>Sacred Angkor, The Virtual Room</i> , Museum Victoria
2005	<i>Victoria Goes Expo, The Virtual Room (II)</i> , Museum Victoria (August – November)
2005	<i>Victoria Goes Expo, The Virtual Room (II)</i> , Regional tour (August – November), Hamilton, Hamilton showgrounds (1 – 2 August), Bright, Bright Entertainment Centre (25 – 28 August) Bendigo, Bendigo Entertainment Centre (8 – 11 September), Kernot Hall and Mildura (22 – 25 September), Mildura Show Society Pavilion (13 – 15 October)

Curated exhibitions

2011 – permanent	<i>Ancient Hampi: The Hindi Kingdom Brought to Life</i> , Vidyanagara Kaladham Museum, Karnataka, India.
2008 – 2010	<i>Ancient Hampi: The Hindi Kingdom Brought to Life</i> , Immigration Museum, Museum Victoria, Melbourne, Australian (November 2008 – February 2010)
2003 – 2009	<i>The Virtual Room</i> , Melbourne Museum, Victoria, Australia
2005 – 2006	<i>The Virtual Room (II)</i> , Museum of Transport and Technology, Auckland, New Zealand (December 2005-August 2006)
2005	<i>The Virtual Room (II)</i> , Toyota Museum, AICHI World Expo, Japan (April)
2005	<i>The Virtual Room (II)</i> , Miriakan Museum, Tokyo, Japan (May)

DVD & video

2008	<i>The Fort of the Hooded Cobra: Visualizing the Inner Life of Ahhichatragarh</i> , Nagaur Fort
2001	<i>1000 Years of the Olympic Games: Treasures from Ancient Greece</i> (Intel Corporation and Powerhouse Museum)
1996	<i>Lords of the Ocean</i> , video, Western Australian Maritime Museum

Websites

2008	PLACE-Hampi < http://place-hampi.museum >
2008	UNMAKEABLELOVE < http://unmakeablelove.org >
2003	<i>Behind the Scenes, Powerhouse</i> , Powerhouse Museum < http://powerhousemuseum.org >

- 2003 Sydney 2000 Games Collection <<http://www.powerhousemuseum.com/sydney2000games/>>
- 2002 Heritage Network Asean, official website for the ASEAN Nations (offline) Archive <http://web.archive.org/web/*/http://www.hnasean.org>
- 2001 The Tyrell Collection, Powerhouse Museum and Picture Australia <<http://www.powerhousemuseum.com/tyrell/>>
- 2000 1000 Years of the Ancient Olympic Games: Treasures from Ancient Greece (currently only the CDROM is available for download Intel WebOutfitter, Intel Corporation and Powerhouse Museum <<http://www.powerhousemuseum.com/greek/iso>>
- 1998 Australian Museums Online (currently Collection Australia Network <<http://www.collectionsaustralia.net/>>). Archived <<http://web.archive.org/web/19991012181958/http://amol.org.au/index.htm>>
- 1994 Western Australian Maritime Museum (now under Western Australian Museum <<http://www.museum.wa.gov.au/collections/maritime/maritime.asp>>). Archived <<http://web.archive.org/web/19961229155302/http://www.mm.wa.gov.au/>>

Awards

- 2007 Department of Foreign Affairs and Trade & AusHeritage: Travel Award, India INTACH Seminar Series, New Delhi
- 2004 Australian Interactive Media Industry Association (AIMIA): Award for Best New Digital Platform, *The Virtual Room*
- 2004 Museums Australia Publication Award for Best Multimedia: *The Virtual Room*
Museums Australia, Best Website for an Australian Museum between 2000 and 2003, Publication Awards 2000-2003: *1000 Years of the Olympic Games: Treasures of Ancient Greece*
- 2000 British Association for Film and Television Interactive Entertainment Awards (BAFTA 2000): Finalist, *1000 Years of the Olympic Games: Treasures of Ancient Greece* Factual section
Best Virtual Heritage Reconstruction International Society of Virtual Systems and Multimedia: *Virtual Olympia*, Gifu, Japan
Best of the Best Website Award for 2000, Australian Interactive Multimedia Association (AIMIA) Awards: *1000 Years of the Olympic Games: Treasures of Ancient Greece*
Best Interface Design 2000 Australian Interactive Multimedia Industry Association (AIMIA) Awards: *1000 Years of the Olympic Games: Treasures of Ancient Greece*
Hitwise Top 10 Websites Education/Reference: *1000 Years of the Olympic Games: Treasures of Ancient Greece*
- 1999 Global Bangemann Challenge Award, Media and Culture: Finalist, Australian Museums Online, Stockholm
- 1998 Museums and the Web Best Professional Website: Australian Museums Online
- 1996 International Attachment Award, Australian Department of Communication and the Arts, Undertaken in the USA
IMAGO International Attachment Award: undertaken in the USA
Australian Foundation for Culture and the Humanities: travelling Fellowship for Professional Development
Nomination for Woman of the Year in a Non Traditional Profession
Webscan awards for Best Government Department Website: two awards for Western Australian Maritime Museum Website

Major sponsorship

- 2012 Friends of Dunhuang Hong Kong (*Pure Land: Inside the Magao Grottoes at Dunhuang*)
- 2012 Projectiondesign® (*ECloud*)
- 2000 Intel Corporation (*1000 Years of the Greek Olympic Games*)
- 2003 – 2006 Adacel Technologies (*The Virtual Room*)
- 2006 Paprikaas Animation Company (*PLACE-Hampi*)
- 2008 Helen Hamlyn Foundation and Terry Glenn Phipps (*Eye of Nagaur projects*)

Catalogues/Media/Reviews (selected last five years)

Due to the large number of recent articles (e.g. 167 separate news paper articles for the *Pure Land: Inside the Magao Grottoes at Dunhuang* in March 2012) these are not included here. Further information can be provided on request. The following items are from 2005-2011.

- > Zuckerman, W. 2011, 'Unmakeablelove,Becketts World goes 3D', *New Scientist*, 13:57 1 June 2011 <<http://www.newscientist.com/blogs/culturelab/2011/06/unmakeablelove-becketts-world-goes-3d.html>>
- > Mcneil, J. 2011, 'Samuel Beckett in 3-D', Editorial, *Rhizome*, June 9th, 2011 <<http://rhizome.org/editorial/2011/jun/9/samuel-beckett-3-d/>>
- > Avni, S. 2011, 'Samuel Beckett in 3-D: The Making of Unmakeable Love', *Openculture* June 9th, 2011 <http://www.openculture.com/2011/06/beckett_in_3-d_the_making_of_unmakeable_love.html>
- > Haslem, W. 2009, 'A New Cinema: Immersive and Interactive', *RealTime* 89, Feb – March 2009 <<http://www.realttimearts.net/article/89/9338>>
- > Dover, I. 2009, 'Case Study: Ancient Hampi', *Museum Practise Magazine*, Spring 2009, pp.64-5
- > Scollay, S. 2009, 'Exhibition Review: Imagining Hampi', *The Journal of the Asian Arts Society of Australia: TASSA Review*, vol 18, no.1, pp.14-15
- > Edgar, R. 2009, 'Thinking Outside the Box', *The Age*, Arts section, June 19th 2009. Available online <<http://www.theage.com.au/news/entertainment/arts/thinking-outside-the-box/2009/06/18/1244918134889.html>> Last accessed 30th June 2009
- > Gill, J. 2009, 'Ancient Hampi – The Hindu Kingdom Brought to Life', Editorial review, *CitySearch* <<http://melbourne.citysearch.com.au/arts/1137605808625/Ancient+Hampi+-+The+Hindu+Kingdom+Brought+to+Life>>
- > *Un Volcan Numerique 2*, 2009, 'Re-Actor', La Volcan, La Havre, France, June, pp.3
- > *Un Volcan Numerique 2*, 2009, 'Double District', La Volcan, La Havre, France, June, pp.3
- > *Un Volcan Numerique 2*, 2009, 'UNMAKEABLELOVE', La Volcan, La Havre, France, June, pp.4,
- > Meesham, T. Spathari, E. & Donnelly, P., 2000, *1000 Years of the Olympic Games: Treasures of Ancient Greece*, Powerhouse Museum Catalogue, Sydney: Powerhouse Publishing
- > Lallo, M. 2008, 'A good place for a 3D village', *The Age*, 16th December, p.18
- > *Urbanized Landscape*, 2008, 'UNMAKEABLELOVE', *eArts Festival*, Shanghai, pp.141-145
- > *Urbanized Landscape* 2008, 'Double District', *eArts Festival*, Shanghai, pp.146
- > *Urbanized Landscape* 2008, 'Re-Actor', *eArts Festival*, Shanghai, pp.146
- > ABC Asia Pacific, *News Hour*, Ancient Hampi exhibition profile, Wednesday 19th November, 2008
- > Ambani-Gandhi, S. 2008, 'Visit the Ruins of Hampi, in Melbourne' <<http://like-a-rolling-stone-shivangi.blogspot.com/2008/11/visit-ruins-of-hampi-in-melbourne.html>>
- > Goswamy, B. N. 2008, 'Vijayanagar Dynasty – Lost in Times', *Himalayan Outdoor* <http://www.himadventures.net/outdoor_forums/node/327>
- > MV Magazine, 2008, 'Immerse Yourself in Hampi', *Six Months Museum Victoria* September 2008 – February 2009, Melbourne: Museum Victoria, pp.10-11.
- > *Urbanized Landscape*, 2008 'PLACE-Hampi', *eArts Festival*, Shanghai, pp.120-125
- > *Panorama Festival* 2007, 'PLACE-Hampi', *ZKM*, Karlsruhe, pp.1-2
- > Castelli, R., Cubitt, S. & Smith, T. 2007, *Von Funken Zum Pixel, Kunst + Neue Medien*, 'PLACE-Hampi' Martin Gropius Bau, Berlin, Germany Berliner: Festspiele, Nicolai, pp.104-111
- > MV Magazine, 2007, 'Virtual Success a Reality', *Six Months Museum Victoria* July 2007 – August 2007, Melbourne: Museum Victoria, p.4
- > *Lille3000* 2006, Opera House Catalogue, Lille, France
- > Gaffney, D. 2006, 'Wrap-around Cinema', *UNSWWorld*, Issue 5, November, p. 9.
- > *Coxys Big Break*, 2005, Channel 7, Australia, 'Victoria Goes Expo', 16th October
- > Rizzo, M. 2004, 'Virtual Angkor: Visualizing the Past in 3D', *Screen Education*, Issue 38. pp.10-16

Book reviews

- 2011 Sandvik, K. 2011, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse', *MedieKultur: Journal of media and communication research*. Available online < <http://ojs.statsbiblioteket.dk/index.php/mediekultur/article/view/5244> >. Last accessed 6th October 2011.
- 2009 Way, J. 2009, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse', *Resource Centre for Cybercultural Studies*. Available online <<http://rccs.usfca.edu/bookinfo.asp?BookID=437&ReviewID=632>>. Last accessed 27th August 2009.
- 2008 Brügger, N. 2008, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse' *New Media Society* vol.10. p.960.
- Japzon, A. 2008, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse', *Journal of the American Society For Information Science and Technology*, vol.59, no.8, pp.1360–1361.
- Neuman, M. 2008, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse', *The Journal of Academic Librarianship*, vol.34, no1, pp.81-2.
- Cox, J. 2008, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse' Preservation and Access Across the Spectrum, blog Reading Archives, Wednesday, January 30, 2008, available online <http://readingarchives.blogspot.com/2008_01_30_archive.html>, last accessed 30 June 2009.
- 2007 Peebles, C. S. 2007, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse' *Choice*; November, vol.45, no.3, Academic Research Library, p.510.
- Von Tijen, T. 2007, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse'. Available online <<http://www.worldcat.org/oclc/62888361?tab=details#tabs>>. Last accessed 30th June 2009.

Recent keynote speeches (2010-2012)

- 2012 Keynote: 'Total Immersion: Re-living the Archive', Museums and the Web 2012, San Diego, April 2012.
- Keynote: 'Futures For Cultural Heritage Visualization: Pure Land', *Pure Land Symposium*, Run Run Shaw Creative Media Centre, March 19, 2012, Hong Kong
- Keynote: 'Cultural Data Sculpting: Reinterpreting The Archive', *Museums Australia, Annual Conference*, September 2012, Adelaide, Australia
- Keynote: 'Cultural Data Sculpting: Re-Living the Archive', *Science and Technology for Art: Conserving and Recording Tangible, Intangible, and Natural Heritage*, September 2012, Manila, Philippines
- 2011 Keynote: 'Cultural Data Sculpting: Immersive Visualization for Cultural Heritage', *The Second International Conference on Culture and Computing*, Kyoto University, October 2011.
- Keynote: 'Futures For Cultural Heritage Visualization', *Digital Dunhuang*, Friends of Dunhuang, Hong Kong, HKSTP, April 2011, Hong Kong
- Keynote: 'Future Narrative, Discovery Engines and Making Meaning in VR', *1st International Conference on VR Innovation*, IEEE VR, March 2011, Singapore.
- 2010 Keynote: 'Cultural Data Sculpting: Immersive Architectures for the Embodiment of Culture and Heritage', *EVA/MINERVA, Digital Heritage Israel*, Jerusalem 2010, Israel.
- Keynote: 'Cultural Data Sculpting: Art, Analytics and Archives', *Rethinking Media Activism*, November 2010, Library of Stockholm, Stockholm, Sweden

Programme Committees/Chairs/Workshops (selected)

- 2012 Co-chair: Digital Humanities Knowledge Visualization, DHKV, *16th International Conference Information Visualization*, 10, 11 - 13 July 2012, LIRMM CNRS Univ, Montpellier II, Montpellier, France.
- Co-chair and Program Chair: *Future Culture: [IN]tangible Heritage | Design | Cross Media*, NODEM 2012, 5th-7th Dec 2012, City U Hong Kong,
- Organizing Chair: VSMM Art & Society, 18th International Conference on Virtual Systems and Multimedia, Virtual Systems in the Information Society, Milan, Italy, 2-5 September 2012.
- 2011 Program Committee: Cultural Heritage Knowledge Visualisation, *15th International Conference on Information Visualization*, London (July)
- Program Co-chair: Intersection of Visualization, Art, and Design, *15th International Conference on Information Visualization*, London (July)
- Program Committee: *Eurographics 2011*, special track on Graphics for Heritage and Archaeology

- Wales (April)
- 2010 Workshop Chair: *16th International Conference on Virtual Systems and Multimedia*, Korea (October)
- Workshop Presenter: "Cultural Data Sculpting @ ALiVE Immersive Interactive Systems and the Embodiment of Heterogeneous Cultural Materials", *VSMM*, Korea (October)
- Program Committee: *PNC 2010 Annual Conference*, City University, Hong Kong (December)
- Workshop co-convenor: *Visual Analytics for Cultural Heritage Data*, City University and Electronic Cultrual Atlas Initiative, UC Berkely, Hong Kong (May)
- Program Committee: *14th International Conference on Information Visualization*, London (July)
- Program Committee: *EuroMed2010, Limassol Cyprus* (November)
- Program Committee: *16th International Conference on Virtual Systems and Multimedia*, Vienna, Korea (October)
- 2009 Program Committee: *Superhuman-Revolution of the Species*, Melbourne, Australia (November)
- Program Committee: *15th International Conference on Virtual Systems and Multimedia*, Vienna, Austria (September)
- Program Committee: *3rd International Conference On Remote Sensing In Archaeology, Space Time Place*, Tiruchirappalli, India (August)
- Program Committee: *13th International Conference on Information Visualization*, Barcelona (June)
- 2008 Program Committee: *14th International Conference on Virtual Systems and Multimedia Virtual Systems and Multimedia*, Cypress (October)
- Review Committee, *American Computer Manufactures, Human Computer Interface*, Florence, Italy (April)
- Program Committee: *12th International Conference on Information Visualization* (June)
- 2007 Keynote Speaker: *Many Disciplines: One Landscape*, Graphite, Siggraph, Perth (November)
- Keynote Speaker: *Re-inventing the Real: Visual Art in the Age of Digital Technology and Creative Industries*, National University of Taiwan (November)
- Keynote Speaker: *ArcheoVirtual*, Paestum, Italy (November)
- Program Chair: *13th International Conference on Virtual Systems and Multimedia*, Brisbane (September)
- Symposium Chair: *Inhabiting the Cultural Imaginary*, iCinema Centre, UNSW, Sydney (September)
- Program Committee: *11th International Conference on Information Visualization*, Zurich (June)
- Program Committee: *8th International Symposium VAST 2007; 5th EUROGRAPHICS workshop on Graphics and Cultural Heritage*, Brighton, England
- Program Committee: *Annual Conference of the European Association for Computer Graphics*, Prague, Czechoslovakia
- Program Committee: *Siggraph*, American Computer Manufactures, Perth, Western Australia
- 2006 Program Committee: *12th International Conference on Virtual Systems and Multimedia*, Xian, China (September)
- Program Committee: *The 37th CIPA International Workshop dedicated on e-Documentation and Standardisation in Cultural Heritage; The 7th VAST International Symposium on Virtual Reality, Archaeology and Cultural Heritage; The 4th Eurographics Workshop on Graphics and Cultural Heritage; The 1st Euro-Med Conference on IT in Cultural Heritage*, Nicosia, Cyprus
- 2005 Program Committee: *11th International Conference on Virtual Systems and Multimedia*, Ghent, Belgium (September)
- 2004 Program Committee: *International Conference on Hypermedia and Interactivity*, Berlin, Germany
- 2001 Program Committee: *CIMI-Museum Computer Network, Real Life: Virtual Experiences New Connections for Museum Visitors*, Cincinnati, OH, USA
- Program Committee: *International Conference on Hypermedia and Interactivity*, Milano, Italy
- Program Committee: *Culture track, WWW10, American Computer Manufactures*, Hong Kong
- 1999 Program Committee: *Museums and the Web Conference*, New Orleans, USA
- 1998 Judges Coordinator: *Museums and the Web*, 1998, Toronto, Canada
- Conference Committee: *Australian National Maritime Archaeology Association Annual Conference*
- 1994 Conference Chair: *River Murray Paddle Steamers*, Echuca, Australia

Books

- 2012 Kenderdine, S. 2012, *Place-Hampi: Inhabiting the panoramic imaginary of Vijayanagara*, Heidelberg: Kehrer Verlag (in press).
- 2007 Cameron, F. & Kenderdine, S. 2007 (eds), *Digital cultural heritage: a critical discourse*, Cambridge, MA: MIT Press. Reprinted hardback 2008. Paperback edition 2010.
- 1995 Kenderdine, S. 1995, *Shipwrecks 1656—1942: A guide to Historic Wreck Sites of Perth*, Perth: Western Australian Maritime Museum.
- 1994 Kenderdine, S. 1994, *Historic shipping on the Murray River: A guide to the terrestrial and submerged archaeological resources in New South Wales and Victoria*: Murray-Darling Basin Commission; Victoria. Department of Planning and Development; New South Wales. Department of Planning Sydney, Dept Planning.
- 1993 Kenderdine, S. 1993, *Historic shipping on the River Murray, South Australia*, Adelaide: Department of Environment and Land Management Murray-Darling Basin Commission.
- 1991 Kenderdine, S. 1991, *Artefacts from shipwrecks in the south-east, 1851-1951: A catalogue of collections of artefacts from vessels Wwrecked in the South-east of South Australia between 1851 and 1951*, Adelaide: State Heritage Branch, Dept. of Environment and Planning.

Chapters

- 2011 Kenderdine, S & Shaw, J. 2010, 'Making UNMAKEABLELOVE: The relocation of theatre, Vanderbeeken, R. De Backere B. & and Stalpaert, C. (eds) *Theater Topics: Bastard or Playmate? Adapting Theatre, Mutating Media and Contemporary Performing Arts*, Amsterdam University Press. pp. 102-120.
- 2010 Kenderdine, S. & Shaw, J. 2010, 'Re-Place: the embodiment of virtual space', in Coover, R. (ed.), *Switching codes*, University of Chicago Press. pp. 218-238.
- 2007 Kenderdine, S. 2007, 'Speaking in Rama: Panoramic vision in cultural heritage visualisation', in Cameron, F. & Kenderdine, S. (eds), *Digital cultural heritage: A critical discourse*, Cambridge, MA: MIT Press, pp. 301–32.
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- 2003 Kenderdine, S., Da Costa, K., Ogleby, C. & Ristevski, J. 2003, 'VROOM (Virtual Reconstruction of Olympia Model): The creation of a virtual tour from a digital model', in Phillips, D. & Pritchard, D. (eds), *The Sydney 2000 Olympics book, sport and festival in the Ancient Greek world*, Swansea: Classical Press of Wales, pp. 377–439.

Refereed Journals & Conference Proceedings

- 2012 Kocsis, A., Barnes, C., Kenderdine, S. 2012, 'Digital Mediation and the Museum Space'. *Interiors*, Berg Publishers, United Kingdom, Vol3 Issue 2, pp. 107-126.
- 2011 Kenderdine, S, Forte, M. & Camporesi, C., 'The Rhizome of the Wester Han', In Zhou, Mingquan, Iza Romanowska, Zhongke Wu, Pengfei Xu and Philip Verhagen (eds) 2011. *Revive the Past. Computer Applications and Quantitative Methods in Archaeology (CAA). Proceedings of the 39th International Conference*, Beijing, April 12-16. Pallas Publications, Amsterdam, pp. 141-158.
- Kenderdine, S., Lancaster, L., Lan, H. & Gremmler, T. 2011, 'Omnidirectional 3D visualization for the Analysis of Large-scale Textural Corpora: Tripitaka Koreana, *Proceedings of The Second International Conference on Culture and Computing*, Kyoto University, October 2011
- Kenderdine, S. et al (eds), *Proceedings of IV10 - 15th International Conference on Information Visualisation*, IEEE, London, July 2011.
- Kenderdine, S. & Au, K, Shaw, J. 2011, 'Cultural Data Sculpting: Omni-spatial Visualization for Cultrual Datasets, *Proceedings of IV - 15th International Conference on Information Visualisation*, IEEE, London, July 2011.
- Kenderdine, S. & Hart, T. 2011, 'Cultural Data Sculpting: Omni-spatial Visualization for Large Scale Heterogeneous Datasets', *Proceedings of Museums and the Web*, Trant, J. & Bearman, D. (eds), 2011, Philadelphia <https://conference.archimuse.com/mw2011/papers/cultural_data_sculpting_omnispatial_visualization_large_scale_heterogeneous_datasets>.
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- 2010 Kenderdine, S. 2010, 'PLACE-Hampi, Ancient Hampi and Hampi-LIVE - an entanglement of people-things' in Forte, M. (ed.) *British Archaeological Reports, S2177 2010: Cyber-Archaeology*.
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- 2009 Kenderdine, S. & Shaw, J. 2009, 'UNMAKEABLELOVE: gaming technologies for the cybernetic theatre Re-Actor', *Proceedings of DIMEA/ACE Conference (5th Advances in Computer Entertainment Technology Conference and 3rd Digital Interactive Media Entertainment and Arts Conference)*, Athens, November 2009, ACM. Vol 422, pp. 362-67.
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- Kenderdine, S. & Shaw, J. 2009, 'UNMAKEABLELOVE - coalescence of real-virtual agencies', *Proceedings 21C TransMedia Innovation Conference*, Seoul Korea, September 24.
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- 2008 Kenderdine, S. 2008, 'An entanglement of people-things: Place-Hampi', in *International Journal of Digital Cultural Heritage and E-Tourism (IJDCE)*, special issue on Digital Matter Intangible Cultural Heritage, vol. 1, nos 2 & 3, issue 24, Geneva: Inderscience Publishers, pp. 139-56.

- 2007 Kenderdine, S. 2007, 'Somatic solidarity, magical realism and animating popular gods: Place-Hampi "where intensities are felt"', in Banissi, E., *et al* (eds), in *Proceedings of the 11th European Information Visualisation Conference*, IV07, Zürich, July 2007, IEEE Comp Society, pp. 402–8.
- Kenderdine, S. 2007, 'The irreducible ensemble: Place-Hampi', in Kenderdine, S., Wyeld, T. & Docherty, M. (eds) 2007, in *Proceedings of Virtual Systems and Multimedia 13th International Conference*, VSMM 2007, Brisbane, 23–26 September 2007, Revised Selected Papers Series: Lecture Notes in Computer Science, Subseries: Information Systems and Applications, incl. Internet/Web, and HCI, vol. 4820, Berlin: Springer, pp. 58–67.
- 2004 Kenderdine, S. 2004, 'Stereographic panoramas of Angkor, Cambodia', in *Proceedings 10th International Society for Virtual Systems and Multimedia*, Gifu, Japan, pp. 612–21.
- Kenderdine, S. 2004, 'Avatars at the Flying Palace: Stereographic panoramas of Angkor Cambodia', in *Proceedings of International Committee on Hypermedia and Interactivity*, Berlin, September 2004, CD-ROM, Pittsburgh: Museum Archives & Informatics, available online <http://www.archimuse.com/publishing/ichim04/2507_Kenderdine.pdf>, last accessed 30 June 2009.
- Kenderdine, S. & Doornbusch, P. 2004, 'Presence and sound: Identifying sonic means to "be there"', *Consciousness Reframed*, Beijing, November 2004, pp. 67–70.
- 2003 Kenderdine, S. & Hart, T. 2003, 'This is not a peep show! The Virtual Room at the Melbourne Museum', in *Proceedings of International Committee on Hypermedia and Interactivity*, Paris, September 2003, CD-ROM, Pittsburgh: Museum Archives & Informatics, available online <<http://www.archimuse.com/publishing/ichim03/003C.pdf>>, last accessed 30 June 2009.
- 2001 Kenderdine, S. 2001, 'A guide for multimedia museum exhibits: 1000 years of the Olympic Games: treasures of ancient Greece', in *Museums International*, vol. 53, no. 3, Oxford: Blackwell/Wiley, pp. 45–52.
- Kenderdine, S. 2001, '1000 years of the Olympic Games: Treasures from Ancient Greece. Digital reconstruction at the home of the Gods', in *Proceedings of the 10th International World Wide Web Conference*, Hong Kong, May 2001, CD-ROM, American Computer Manufacturers.
- Kenderdine, S. 2001, 'Virtual archaeology and web reality: A discussion on the digital reconstruction of Olympia project', in *The future of teaching: 1000 years of the ancient Olympic Games: Treasures of Ancient Greece*, CD-ROM, Sydney: Powerhouse Museum.
- Kenderdine, S. 2001, '1000 years of the Olympic Games: treasures from ancient Greece. Digital reconstruction at the home of the Gods', in *Proceedings of Museums and the Web Conference*, Seattle, USA, March 2001, Pittsburgh: Museum Archives & Informatics, available online <<http://www.archimuse.com/mw2001/papers/kenderine/kenderdine.html>>, last accessed 20 May 2009.
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- 2000 Kenderdine, S., Ogleby, C., Ristevski, R. & Da Costa, K. 2000, '1000 years of the Olympic games: treasures from ancient Greece. The digital reconstruction of Olympia, 3D Zeus and website', in *Proceedings of 6th International Conference on Virtual Systems and Multimedia*, Gifu, Japan, October 2000, International Society of Virtual Systems and Multimedia, pp. 104–16.
- 1999 Kenderdine, S. 1999, 'Inside the meta-center: a cabinet of wonder', in Bearman, D. & Trant, J. (eds), in *Proceedings of Museums and the Web, 1999*, CD ROM, Museum Archives and Informatics, available online <http://www.archimuse.com/mw99/abstracts/prg_1062.html>, last accessed 30 June 2009.
- 1998 Kenderdine, S. 1998, 'Inside the meta-center: a cabinet of wonder', Hawkins, G. and Thomas, J. (eds), *Media International Australia, culture and policy: museums and new media*, no. 89, pp. 21–34.
- 1997 Kenderdine, S. 1997, 'Sailing on the silicon sea: the design of a virtual maritime museum', in *Proceedings of International Committee on Hypermedia and Interactivity*, Berlin, September 1997, CD-ROM, Museum Archives & Informatics & Netherlands: Kluwer Academic Publishers, pp. 1–21.
- Kenderdine, S. 1997, 'Diving into shipwrecks: aquanauts in cyberspace', in *Bulletin of the Australian Institute for Maritime Archaeology*, vol. 21, nos. 1 & 2, pp. 85–96.
- 1995 Kenderdine, S. 1995 Bai Jiao—the excavation of a Song Dynasty shipwreck in the Dinghai area, Fujian Province, China, 1995, *International Journal of Nautical Archaeology*, vol. 24, no. 44, pp. 247–266.
- 1994 Kenderdine, S. & Vosmer, T. 1994 'Maritime graffiti in Oman', in *Bulletin of the Australian Institute for Maritime Archaeology*, vol. 18, no. 2, pp. 33–34
- Kenderdine, S. 1994 Revelations about riverboats and 'rotten rows': a guide to wreck sites of the River

Murray. *Bulletin of the Australian Institute for Maritime Archaeology* vol. 18, no. 1, pp .17–28

Kenderdine, S. 1994 'Historic shipping on the River Murray, Australia: a guide to the shipwreck resource'. *International Journal of Nautical Archaeology*, vol. 23, no. 3, pp. 173–188.

1993 Kenderdine, S. 1993 'Muddy waters: accessing the cultural landscape of the River Murray'. *Bulletin of the Australian Institute for Maritime Archaeology*, vol. 17, no. 2, pp. 11–16.

1991 Kenderdine, S. 1991, and Jeffery, B. 'Chinese emigration to South Australia aboard foreign-owned vessels: the Guichen Bay shipwrecks of 1857.' *Bulletin of the Australian Institute for Maritime Archaeology*, vol. 15, no. 1, pp.31–36.

Kenderdine, S. 1991, 'Te Waka Maori. Maori canoe in New Zealand prehistory: reconstruction from an archaeological perspective including oral and historical evidence', in *Bulletin of the Australian Institute for Maritime Archaeology*, vol. 15, no. 2, pp.29–36.

Kenderdine, S. 1991 'Legislation and the submerged cultural heritage of New Zealand'. *Bulletin of the Australian Institute for Maritime Archaeology*, vol. 15, no. 1, pp.1–6.

Edited Proceedings

2007 Kenderdine, S., Kenderdine, S., Wyeld, T. & Docherty, M. 2007 (eds), *Proceedings of Virtual Systems and Multimedia 13th International Conference, VSMM 2007*, Brisbane, 23–26 September, 2007, Revised Selected Papers Series: Lecture Notes in Computer Science, Subseries: Information Systems and Applications, incl. Internet/Web, and HCI, Vol. 4820, Berlin: Springer.

1992 Kenderdine, S., & Jeffery, W. 1992 (eds), *Muddy Waters, Proceedings of the First Conference on the Submerged and Terrestrial Archaeology of Historic Shipping on the River Murray*, Echuca, September 21-23, South Australia, Adelaide: State Heritage Branch, Department of Environment and Natural Resources.

Articles

2008 Kenderdine, S. 2008, 'The Eye of Nagaur: Visualising the inner life of Ahhichatragarh Fort at Nagaur, Rajasthan' in *VR Mag*, available online <http://www.vrmag.org/vartist/spotlight/THE_EYE_OF_NAGAU.html>, last accessed 30 June 2009.

2007 Kenderdine, S. 2007, 'Place-Hampi: Stereoscopic panoramas of Vijayanagara, India', in *Museum Australia Magazine*, August 2007, p. 6.

2006 Kenderdine, S. 2006, 'Place-Hampi: Co-evolutionary, narrative & augmented stereographic panoramas, Vijayanagara, India', in *VR Mag*, available online <http://vrm.vrway.com/vartist/spotlight/PLACE_HAMPI_STEREOGRAPHIC_PANORAMAS_OF_VIJAYANAGARA_INDIA.html>, last accessed 30 June 2009.

2004 Kenderdine, S. 2004, 'What's new is Old', *Museums Galleries Foundation Magazine*, Vol. 1 Issue 2, pp.12-13.

Major Government Reports

1997 Kenderdine, S. 1997, *Shipwrecks and associated objects: State of the environment reporting technical paper series*, Canberra, ACT: Environment Australia.

1995 Kenderdine, S., Edmonds, L., Nayton, G., & Staniforth, M., 1995 *Historic shipwrecks national research plan*. Canberra, ACT: Dept of Communications and the Arts.

Theses

- 2009 Kenderdine, S. 2009, *Insitu: Immersive Architectures for the embodiment of culture and heritage*, PhD by Publication, RMIT University of Melbourne.
- 1997 Kenderdine, S. 1997 *Sailing on the silicon sea: the design of a virtual maritime museum*, thesis (M.A.), Curtin University of Technology, Perth.

- > 35 refereed journal/conference papers
- > 4 general articles
- > 2 major Australian Federal Government reports

Post-graduate teaching

2011 – 2013	Supervisor, Daniel Chan, MA, City University of Hong Kong
2011 – 2012	External supervisor, Karol Kwiatek, PhD, University of Plymouth, United Kingdom
2008 – 2011	Co-supervision: Alison de Kruiff, PhD in Design Research at Swinburne University of Technology in Melbourne, Australia
2006 – 2010	Information and Communication Technologies for Cultural Heritage Communication, University of Lugano, Switzerland & Politecnico di Milano, Italy. Post-graduate seminar series
2008	Technology Enhanced Communication for Cultural Heritage (TEC-CH), Swiss Italian University Consortium [Online]

Under-graduate teaching

2010-2011	Intelligent Heritage: New Technologies and Cultural Heritage Management, CTL 2532, School of Creative Media & Department of Chinese, Translation and Linguistics, Hong Kong <intelligentheritage.wordpress.com>
2010	Immersive Museums: Interactive and Embodied Exhibition Installations, Semester A, School of Creative Media & Department of Chinese, Translation and Linguistics, City University, Hong Kong <immersivemuseums.wordpress.com>

Major Research Grants

2011 – 2014	Australian Research Council Linkage Grant, <i>Narrative reformulation of museological data: the coherent representation of information by users in interactive systems</i> , Museum Victoria & UNSW iCinema Centre, USC San Diego, City University, Hong Kong, and ZKM Karlsruhe. Cash and In-kind ~ AUS \$3 million
2010	City University Provost (Research) Grants, <i>Immersive Environments for Visual Analytics and Collaborative Research of Large-scale Heterogeneous Humanities Datasets</i> (IEVA-HHD). UC Merced, ECAI and UC Berkeley. HK\$500,000
2011 – 2014	Australian Research Council Linkage Grant, <i>Narrative reformulation of museological data: the coherent representation of information by users in interactive systems</i> , Museum Victoria & UNSW iCinema Centre, USC San Diego, City University, Hong Kong, and ZKM Karlsruhe. Cash and In-kind ~ AUS \$3 million
2006 – 2009	Australian Research Council Linkage Grant, <i>Reformulating Narrative in Virtual Heritage using a Co-evolutionary Model of Immersive Interactivity</i> , Museum Victoria & UNSW iCinema Centre. Cash and In-kind ~ AUS \$1.5 million
2003 – 2006	Victorian Governments, Science Technology and Innovation Grants scheme, <i>The Virtual Room</i> , Museum Victoria and VROOM Inc. Cash and In-kind AUS \$1.3 million
2003 – 2005	Australian Research Council Linkage Grant, <i>Museological Narrative Using Three Models of Cinematic Interactivity</i> , Powerhouse Museum & UNSW iCinema Centre. ~ AUS \$800,000
2001 – 2002	Australian Research Council SPIRT Grant <i>Themescape</i> , Powerhouse Museum & University of Sydney, Vernon Systems. ~ AUS \$80,000

Major exhibitions and Installations (last 5 years)

2012 – permanent	<i>Ancient Hampi</i> , Kaladham, Vidyanagara Museum, Karnataka, India (December 2011 –)
2012 – 2013	<i>Pure Land Augmented Reality Edition</i> , Shanghai Biennale (Oct 2012 - March 2013)
2012	<i>Pure Land Augmented Reality Edition</i> , HK Art Fair, Hong Kong (May)
2012	<i>ECloud</i> , for Europeana, Brussels and Leuven (May - June)
2012	<i>Pure Land: Inside the Mogao Grottoes at Dunhuang</i> , Run Run Shaw Creative Media Centre, Hong Kong (March)

2011	<i>iJiao</i> , Genesis and Spirit, Intangible Heritage of China, Central Library, Hong Kong (Oct)
2011	UNMAKEABLELOVE, HK Art Fair, Hong Kong (May)
2010 – ongoing	YER-Turkiye, Borusan Music House, Istanbul (June 2010 –)
2008 – 2010	<i>Ancient Hampi: The Hindi Kingdom Brought to Life</i> , Immigration Museum, Museum Victoria, Melbourne, Australia (November 2008 – February 2010)
2008 – 2010	PLACE-Hampi in <i>Ancient Hampi: The Hindi Kingdom Brought to Life</i> , Immigration Museum, Museum Victoria, Melbourne, Australian (November 2008 – February 2010)
2008 – ongoing	<i>The Eye of Nagaur</i> , Nagaur Fort, Rajasthan, India
2009	UNMAKEABLELOVE, 'Le Volcan Numerique', Le Volcan, La Havre, France (June)
2008	UNMAKEABLELOVE, 'eArts/eLandscapes', Shanghai Museum of Science and Technology, Shanghai, China (October)
2008	PLACE-Hampi, 'eArts/eLandscapes', Shanghai Museum of Science and Technology, Shanghai, China (October)
2008	PLACE-Hampi, 'Panorama Festival', Media Museum, ZKM, Karlsruhe, Germany (January-March)
2007 – 2008	PLACE-Hampi, Berlin Festival, 'From Spark to Pixel', Martin Gropius Bau, Berlin, Germany (October – January)
2006	PLACE-Hampi 'Lille3000', Opera House, Lille, France (October – January)
2006 – 2007	<i>The Virtual Room</i> , Singapore Science Centre, Singapore (December – March)
2007	PLACE-Hampi: Single Screen Interactive, Interactive Digital Media Jamboree, Singapore Science Centre, Singapore (January)
2007	<i>Sacred Angkor</i> , ArcheoVirtual, Paestum, Italy (November)
2006 – 2009	<i>Zoom In Up Close, The Natural World of Peter Parks</i> , The Virtual Room, Museum Victoria
2004 – 2009	<i>Sacred Angkor, The Virtual Room</i> , Museum Victoria
2005	<i>Victoria Goes Expo, The Virtual Room (II)</i> , Museum Victoria (August – November)
2005	<i>Victoria Goes Expo, The Virtual Room (II)</i> , Regional tour (August – November), Hamilton, Hamilton showgrounds (1 – 2 August), Bright, Bright Entertainment Centre (25 – 28 August) Bendigo, Bendigo Entertainment Centre (8 – 11 September), Kernot Hall and Mildura (22 – 25 September), Mildura Show Society Pavilion (13 – 15 October)

Curated exhibitions

2011 – permanent	<i>Ancient Hampi: The Hindi Kingdom Brought to Life</i> , Vidyanagara Kaladham Museum, Karnataka, India.
2008 – 2010	<i>Ancient Hampi: The Hindi Kingdom Brought to Life</i> , Immigration Museum, Museum Victoria, Melbourne, Australian (November 2008 – February 2010)
2003 – 2009	<i>The Virtual Room</i> , Melbourne Museum, Victoria, Australia
2005 – 2006	<i>The Virtual Room (II)</i> , Museum of Transport and Technology, Auckland, New Zealand (December 2005-August 2006)
2005	<i>The Virtual Room (II)</i> , Toyota Museum, AICHI World Expo, Japan (April)
2005	<i>The Virtual Room (II)</i> , Miriakan Museum, Tokyo, Japan (May)

DVD & video

2008	<i>The Fort of the Hooded Cobra: Visualizing the Inner Life of Ahhichatragarh</i> , Nagaur Fort
2001	<i>1000 Years of the Olympic Games: Treasures from Ancient Greece</i> (Intel Corporation and Powerhouse Museum)
1996	<i>Lords of the Ocean</i> , video, Western Australian Maritime Museum

Websites

2008	PLACE-Hampi < http://place-hampi.museum >
2008	UNMAKEABLELOVE < http://unmakeablelove.org >
2003	<i>Behind the Scenes, Powerhouse</i> , Powerhouse Museum < http://powerhousemuseum.org >

- 2003 Sydney 2000 Games Collection <<http://www.powerhousemuseum.com/sydney2000games/>>
- 2002 Heritage Network Asean, official website for the ASEAN Nations (offline) Archive <http://web.archive.org/web/*/http://www.hnasean.org>
- 2001 The Tyrell Collection, Powerhouse Museum and Picture Australia <<http://www.powerhousemuseum.com/tyrell/>>
- 2000 1000 Years of the Ancient Olympic Games: Treasures from Ancient Greece (currently only the CDROM is available for download Intel WebOutfitter, Intel Corporation and Powerhouse Museum <<http://www.powerhousemuseum.com/greek/iso>>
- 1998 Australian Museums Online (currently Collection Australia Network <<http://www.collectionsaustralia.net/>>). Archived <<http://web.archive.org/web/19991012181958/http://amol.org.au/index.htm>>
- 1994 Western Australian Maritime Museum (now under Western Australian Museum <<http://www.museum.wa.gov.au/collections/maritime/maritime.asp>>). Archived <<http://web.archive.org/web/19961229155302/http://www.mm.wa.gov.au/>>

Awards

- 2007 Department of Foreign Affairs and Trade & AusHeritage: Travel Award, India INTACH Seminar Series, New Delhi
- 2004 Australian Interactive Media Industry Association (AIMIA): Award for Best New Digital Platform, *The Virtual Room*
- 2004 Museums Australia Publication Award for Best Multimedia: *The Virtual Room*
Museums Australia, Best Website for an Australian Museum between 2000 and 2003, Publication Awards 2000-2003: *1000 Years of the Olympic Games: Treasures of Ancient Greece*
- 2000 British Association for Film and Television Interactive Entertainment Awards (BAFTA 2000): Finalist, *1000 Years of the Olympic Games: Treasures of Ancient Greece* Factual section
Best Virtual Heritage Reconstruction International Society of Virtual Systems and Multimedia: *Virtual Olympia*, Gifu, Japan
Best of the Best Website Award for 2000, Australian Interactive Multimedia Association (AIMIA) Awards: *1000 Years of the Olympic Games: Treasures of Ancient Greece*
Best Interface Design 2000 Australian Interactive Multimedia Industry Association (AIMIA) Awards: *1000 Years of the Olympic Games: Treasures of Ancient Greece*
Hitwise Top 10 Websites Education/Reference: *1000 Years of the Olympic Games: Treasures of Ancient Greece*
- 1999 Global Bangemann Challenge Award, Media and Culture: Finalist, Australian Museums Online, Stockholm
- 1998 Museums and the Web Best Professional Website: Australian Museums Online
- 1996 International Attachment Award, Australian Department of Communication and the Arts, Undertaken in the USA
IMAGO International Attachment Award: undertaken in the USA
Australian Foundation for Culture and the Humanities: travelling Fellowship for Professional Development
Nomination for Woman of the Year in a Non Traditional Profession
Webscan awards for Best Government Department Website: two awards for Western Australian Maritime Museum Website

Major sponsorship

- 2012 Friends of Dunhuang Hong Kong (*Pure Land: Inside the Magao Grottoes at Dunhuang*)
- 2012 Projectiondesign® (*ECloud*)
- 2000 Intel Corporation (*1000 Years of the Greek Olympic Games*)
- 2003 – 2006 Adacel Technologies (*The Virtual Room*)
- 2006 Paprikaas Animation Company (*PLACE-Hampi*)
- 2008 Helen Hamlyn Foundation and Terry Glenn Phipps (*Eye of Nagaur projects*)

Catalogues/Media/Reviews (selected last five years)

Due to the large number of recent articles (e.g. 167 separate news paper articles for the *Pure Land: Inside the Magao Grottoes at Dunhuang* in March 2012) these are not included here. Further information can be provided on request. The following items are from 2005-2011.

- > Zuckerman, W. 2011, 'Unmakeablelove, Becketts World goes 3D', *New Scientist*, 13:57 1 June 2011 <<http://www.newscientist.com/blogs/culturelab/2011/06/unmakeablelove-becketts-world-goes-3d.html>>
- > Mcneil, J. 2011, 'Samuel Beckett in 3-D', Editorial, *Rhizome*, June 9th, 2011 <<http://rhizome.org/editorial/2011/jun/9/samuel-beckett-3-d/>>
- > Avni, S. 2011, 'Samuel Beckett in 3-D: The Making of Unmakeable Love', *Openculture* June 9th, 2011 <http://www.openculture.com/2011/06/beckett_in_3-d_the_making_of_unmakeable_love.html>
- > Haslem, W. 2009, 'A New Cinema: Immersive and Interactive', *RealTime* 89, Feb – March 2009 <<http://www.realttimearts.net/article/89/9338>>
- > Dover, I. 2009, 'Case Study: Ancient Hampi', *Museum Practise Magazine*, Spring 2009, pp.64-5
- > Scollay, S. 2009, 'Exhibition Review: Imagining Hampi', *The Journal of the Asian Arts Society of Australia: TASSA Review*, vol 18, no.1, pp.14-15
- > Edgar, R. 2009, 'Thinking Outside the Box', *The Age*, Arts section, June 19th 2009. Available online <<http://www.theage.com.au/news/entertainment/arts/thinking-outside-the-box/2009/06/18/1244918134889.html>> Last accessed 30th June 2009
- > Gill, J. 2009, 'Ancient Hampi – The Hindu Kingdom Brought to Life', Editorial review, *CitySearch* <<http://melbourne.citysearch.com.au/arts/1137605808625/Ancient+Hampi+-+The+Hindu+Kingdom+Brought+to+Life>>
- > *Un Volcan Numerique 2*, 2009, 'Re-Actor', La Volcan, La Havre, France, June, pp.3
- > *Un Volcan Numerique 2*, 2009, 'Double District', La Volcan, La Havre, France, June, pp.3
- > *Un Volcan Numerique 2*, 2009, 'UNMAKEABLELOVE', La Volcan, La Havre, France, June, pp.4,
- > Meesham, T. Spathari, E. & Donnelly, P., 2000, *1000 Years of the Olympic Games: Treasures of Ancient Greece*, Powerhouse Museum Catalogue, Sydney: Powerhouse Publishing
- > Lallo, M. 2008, 'A good place for a 3D village', *The Age*, 16th December, p.18
- > *Urbanized Landscape*, 2008, 'UNMAKEABLELOVE', *eArts Festival*, Shanghai, pp.141-145
- > *Urbanized Landscape* 2008, 'Double District', *eArts Festival*, Shanghai, pp.146
- > *Urbanized Landscape* 2008, 'Re-Actor', *eArts Festival*, Shanghai, pp.146
- > ABC Asia Pacific, *News Hour*, Ancient Hampi exhibition profile, Wednesday 19th November, 2008
- > Ambani-Gandhi, S. 2008, 'Visit the Ruins of Hampi, in Melbourne' <<http://like-a-rolling-stone-shivangi.blogspot.com/2008/11/visit-ruins-of-hampi-in-melbourne.html>>
- > Goswamy, B. N. 2008, 'Vijayanagar Dynasty – Lost in Times', *Himalayan Outdoor* <http://www.himadventures.net/outdoor_forums/node/327>
- > MV Magazine, 2008, 'Immerse Yourself in Hampi', *Six Months Museum Victoria* September 2008 – February 2009, Melbourne: Museum Victoria, pp.10-11.
- > *Urbanized Landscape*, 2008 'PLACE-Hampi', *eArts Festival*, Shanghai, pp.120-125
- > *Panorama Festival* 2007, 'PLACE-Hampi', *ZKM*, Karlsruhe, pp.1-2
- > Castelli, R., Cubitt, S. & Smith, T. 2007, *Von Funken Zum Pixel, Kunst + Neue Medien*, 'PLACE-Hampi' Martin Gropius Bau, Berlin, Germany Berliner: Festspiele, Nicolai, pp.104-111
- > MV Magazine, 2007, 'Virtual Success a Reality', *Six Months Museum Victoria* July 2007 – August 2007, Melbourne: Museum Victoria, p.4
- > *Lille3000* 2006, Opera House Catalogue, Lille, France
- > Gaffney, D. 2006, 'Wrap-around Cinema', *UNSWWorld*, Issue 5, November, p. 9.
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- 2011 Sandvik, K. 2011, Book Review, 'Theorizing Digital Cultural Heritage: a critical discourse', *MedieKultur: Journal of media and communication research*. Available online < <http://ojs.statsbiblioteket.dk/index.php/mediekultur/article/view/5244> >. Last accessed 6th October 2011.
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Recent keynote speeches (2010-2012)

- 2012 Keynote: 'Total Immersion: Re-living the Archive', Museums and the Web 2012, San Diego, April 2012.
- Keynote: 'Futures For Cultural Heritage Visualization: Pure Land', *Pure Land Symposium*, Run Run Shaw Creative Media Centre, March 19, 2012, Hong Kong
- Keynote: 'Cultural Data Sculpting: Reinterpreting The Archive', *Museums Australia, Annual Conference*, September 2012, Adelaide, Australia
- Keynote: 'Cultural Data Sculpting: Re-Living the Archive', *Science and Technology for Art: Conserving and Recording Tangible, Intangible, and Natural Heritage*, September 2012, Manila, Philippines
- 2011 Keynote: 'Cultural Data Sculpting: Immersive Visualization for Cultural Heritage', *The Second International Conference on Culture and Computing*, Kyoto University, October 2011.
- Keynote: 'Futures For Cultural Heritage Visualization', *Digital Dunhuang*, Friends of Dunhuang, Hong Kong, HKSTP, April 2011, Hong Kong
- Keynote: 'Future Narrative, Discovery Engines and Making Meaning in VR', *1st International Conference on VR Innovation*, IEEE VR, March 2011, Singapore.
- 2010 Keynote: 'Cultural Data Sculpting: Immersive Architectures for the Embodiment of Culture and Heritage', *EVA/MINERVA, Digital Heritage Israel*, Jerusalem 2010, Israel.
- Keynote: 'Cultural Data Sculpting: Art, Analytics and Archives', *Rethinking Media Activism*, November 2010, Library of Stockholm, Stockholm, Sweden

Programme Committees/Chairs/Workshops (selected)

- 2012 Co-chair: Digital Humanities Knowledge Visualization, DHKV, *16th International Conference Information Visualization*, 10, 11 - 13 July 2012, LIRMM CNRS Univ, Montpellier II, Montpellier, France.
- Co-chair and Program Chair: *Future Culture: [IN]tangible Heritage | Design | Cross Media*, NODEM 2012, 5th-7th Dec 2012, City U Hong Kong,
- Organizing Chair: VSMM Art & Society, 18th International Conference on Virtual Systems and Multimedia, Virtual Systems in the Information Society, Milan, Italy, 2-5 September 2012.
- 2011 Program Committee: Cultural Heritage Knowledge Visualisation, *15th International Conference on Information Visualization*, London (July)
- Program Co-chair: Intersection of Visualization, Art, and Design, *15th International Conference on Information Visualization*, London (July)
- Program Committee: *Eurographics 2011*, special track on Graphics for Heritage and Archaeology

- Wales (April)
- 2010 Workshop Chair: *16th International Conference on Virtual Systems and Multimedia*, Korea (October)
- Workshop Presenter: "Cultural Data Sculpting @ ALiVE Immersive Interactive Systems and the Embodiment of Heterogeneous Cultural Materials", *VSMM*, Korea (October)
- Program Committee: *PNC 2010 Annual Conference*, City University, Hong Kong (December)
- Workshop co-convenor: *Visual Analytics for Cultural Heritage Data*, City University and Electronic Cultrual Atlas Initiative, UC Berkely, Hong Kong (May)
- Program Committee: *14th International Conference on Information Visualization*, London (July)
- Program Committee: *EuroMed2010, Limassol Cyprus* (November)
- Program Committee: *16th International Conference on Virtual Systems and Multimedia*, Vienna, Korea (October)
- 2009 Program Committee: *Superhuman-Revolution of the Species*, Melbourne, Australia (November)
- Program Committee: *15th International Conference on Virtual Systems and Multimedia*, Vienna, Austria (September)
- Program Committee: *3rd International Conference On Remote Sensing In Archaeology, Space Time Place*, Tiruchirappalli, India (August)
- Program Committee: *13th International Conference on Information Visualization*, Barcelona (June)
- 2008 Program Committee: *14th International Conference on Virtual Systems and Multimedia Virtual Systems and Multimedia*, Cypress (October)
- Review Committee, *American Computer Manufactures, Human Computer Interface*, Florence, Italy (April)
- Program Committee: *12th International Conference on Information Visualization* (June)
- 2007 Keynote Speaker: *Many Disciplines: One Landscape*, Graphite, Siggraph, Perth (November)
- Keynote Speaker: *Re-inventing the Real: Visual Art in the Age of Digital Technology and Creative Industries*, National University of Taiwan (November)
- Keynote Speaker: *ArcheoVirtual*, Paestum, Italy (November)
- Program Chair: *13th International Conference on Virtual Systems and Multimedia*, Brisbane (September)
- Symposium Chair: *Inhabiting the Cultural Imaginary*, iCinema Centre, UNSW, Sydney (September)
- Program Committee: *11th International Conference on Information Visualization*, Zurich (June)
- Program Committee: *8th International Symposium VAST 2007; 5th EUROGRAPHICS workshop on Graphics and Cultural Heritage*, Brighton, England
- Program Committee: *Annual Conference of the European Association for Computer Graphics*, Prague, Czechoslovakia
- Program Committee: *Siggraph*, American Computer Manufactures, Perth, Western Australia
- 2006 Program Committee: *12th International Conference on Virtual Systems and Multimedia*, Xian, China (September)
- Program Committee: *The 37th CIPA International Workshop dedicated on e-Documentation and Standardisation in Cultural Heritage; The 7th VAST International Symposium on Virtual Reality, Archaeology and Cultural Heritage; The 4th Eurographics Workshop on Graphics and Cultural Heritage; The 1st Euro-Med Conference on IT in Cultural Heritage*, Nicosia, Cyprus
- 2005 Program Committee: *11th International Conference on Virtual Systems and Multimedia*, Ghent, Belgium (September)
- 2004 Program Committee: *International Conference on Hypermedia and Interactivity*, Berlin, Germany
- 2001 Program Committee: *CIMI-Museum Computer Network, Real Life: Virtual Experiences New Connections for Museum Visitors*, Cincinnati, OH, USA
- Program Committee: *International Conference on Hypermedia and Interactivity*, Milano, Italy
- Program Committee: *Culture track, WWW10, American Computer Manufactures*, Hong Kong
- 1999 Program Committee: *Museums and the Web Conference*, New Orleans, USA
- 1998 Judges Coordinator: *Museums and the Web*, 1998, Toronto, Canada
- Conference Committee: *Australian National Maritime Archaeology Association Annual Conference*
- 1994 Conference Chair: *River Murray Paddle Steamers*, Echuca, Australia

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- 2012 Kenderdine, S. 2012, *Place-Hampi: Inhabiting the panoramic imaginary of Vijayanagara*, Heidelberg: Kehrer Verlag (in press).
- 2007 Cameron, F. & Kenderdine, S. 2007 (eds), *Digital cultural heritage: a critical discourse*, Cambridge, MA: MIT Press. Reprinted hardback 2008. Paperback edition 2010.
- 1995 Kenderdine, S. 1995, *Shipwrecks 1656—1942: A guide to Historic Wreck Sites of Perth*, Perth: Western Australian Maritime Museum.
- 1994 Kenderdine, S. 1994, *Historic shipping on the Murray River: A guide to the terrestrial and submerged archaeological resources in New South Wales and Victoria*: Murray-Darling Basin Commission; Victoria. Department of Planning and Development; New South Wales. Department of Planning Sydney, Dept Planning.
- 1993 Kenderdine, S. 1993, *Historic shipping on the River Murray, South Australia*, Adelaide: Department of Environment and Land Management Murray-Darling Basin Commission.
- 1991 Kenderdine, S. 1991, *Artefacts from shipwrecks in the south-east, 1851-1951: A catalogue of collections of artefacts from vessels Wwrecked in the South-east of South Australia between 1851 and 1951*, Adelaide: State Heritage Branch, Dept. of Environment and Planning.

Chapters

- 2011 Kenderdine, S & Shaw, J. 2010, 'Making UNMAKEABLELOVE: The relocation of theatre, Vanderbeeken, R. De Backere B. & and Stalpaert, C. (eds) *Theater Topics: Bastard or Playmate? Adapting Theatre, Mutating Media and Contemporary Performing Arts*, Amsterdam University Press. pp. 102-120.
- 2010 Kenderdine, S. & Shaw, J. 2010, 'Re-Place: the embodiment of virtual space', in Coover, R. (ed.), *Switching codes*, University of Chicago Press. pp. 218-238.
- 2007 Kenderdine, S. 2007, 'Speaking in Rama: Panoramic vision in cultural heritage visualisation', in Cameron, F. & Kenderdine, S. (eds), *Digital cultural heritage: A critical discourse*, Cambridge, MA: MIT Press, pp. 301–32.
- Kenderdine, S., Shaw, J., Del Favero, D. & Brown, E. 2007, 'Place-Hampi: Co-evolutionary narrative & augmented stereographic panoramas, Vijayanagara, India', in Kalay, Y., Kvan, T. & Affleck, J. (eds), *New heritage: New media and cultural heritage*, Abingdon: Routledge/Taylor & Francis Books, pp. 336–52.
- 2003 Kenderdine, S., Da Costa, K., Ogleby, C. & Ristevski, J. 2003, 'VROOM (Virtual Reconstruction of Olympia Model): The creation of a virtual tour from a digital model', in Phillips, D. & Pritchard, D. (eds), *The Sydney 2000 Olympics book, sport and festival in the Ancient Greek world*, Swansea: Classical Press of Wales, pp. 377–439.

Refereed Journals & Conference Proceedings

- 2012 Kocsis, A., Barnes, C., Kenderdine, S. 2012, 'Digital Mediation and the Museum Space'. *Interiors*, Berg Publishers, United Kingdom, Vol3 Issue 2, pp. 107-126.
- 2011 Kenderdine, S, Forte, M. & Camporesi, C., 'The Rhizome of the Wester Han', In Zhou, Mingquan, Iza Romanowska, Zhongke Wu, Pengfei Xu and Philip Verhagen (eds) 2011. *Revive the Past. Computer Applications and Quantitative Methods in Archaeology (CAA). Proceedings of the 39th International Conference*, Beijing, April 12-16. Pallas Publications, Amsterdam, pp. 141-158.
- Kenderdine, S., Lancaster, L., Lan, H. & Gremmler, T. 2011, 'Omnidirectional 3D visualization for the Analysis of Large-scale Textural Corpora: Tripitaka Koreana, *Proceedings of The Second International Conference on Culture and Computing*, Kyoto University, October 2011
- Kenderdine, S. et al (eds), *Proceedings of IV10 - 15th International Conference on Information Visualisation*, IEEE, London, July 2011.
- Kenderdine, S. & Au, K, Shaw, J. 2011, 'Cultural Data Sculpting: Omni-spatial Visualization for Cultrual Datasets, *Proceedings of IV - 15th International Conference on Information Visualisation*, IEEE, London, July 2011.
- Kenderdine, S. & Hart, T. 2011, 'Cultural Data Sculpting: Omni-spatial Visualization for Large Scale Heterogeneous Datasets', *Proceedings of Museums and the Web*, Trant, J. & Bearman, D. (eds), 2011, Philadelphia <https://conference.archimuse.com/mw2011/papers/cultural_data_sculpting_omnispatial_visualization_large_scale_heterogeneous_datasets>.
- Kenderdine, S. & Schettino 2011, 'PLACE-Hampi: interactive cinema and new narratives of inclusive cultural experience', *International Conference on the Inclusive Museum*, Istanbul, June 2010, *Inclusive Museums Journal*, Vol. 3, Issue 3, pp. 141-156.
- 2010 Kenderdine, S. 2010, 'PLACE-Hampi, Ancient Hampi and Hampi-LIVE - an entanglement of people-things' in Forte, M. (ed.) *British Archaeological Reports, S2177 2010: Cyber-Archaeology*.
- Kenderdine, S. 2010, 'Immersive visualization architectures and situated embodiments of culture and heritage' *Proceedings of IV10 - 14th International Conference on Information Visualisation*, London, July 2010, IEEE, pp. 408-414.
- 2009 Kenderdine, S. & Shaw, J. 2009, 'UNMAKEABLELOVE: gaming technologies for the cybernetic theatre Re-Actor', *Proceedings of DIMEA/ACE Conference (5th Advances in Computer Entertainment Technology Conference and 3rd Digital Interactive Media Entertainment and Arts Conference)*, Athens, November 2009, ACM. Vol 422, pp. 362-67.
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- 2008 Kenderdine, S. 2008, 'An entanglement of people-things: Place-Hampi', in *International Journal of Digital Cultural Heritage and E-Tourism (IJDCE)*, special issue on Digital Matter Intangible Cultural Heritage, vol. 1, nos 2 & 3, issue 24, Geneva: Inderscience Publishers, pp. 139-56.

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- 1997 Kenderdine, S. 1997, 'Sailing on the silicon sea: the design of a virtual maritime museum', in *Proceedings of International Committee on Hypermedia and Interactivity*, Berlin, September 1997, CD-ROM, Museum Archives & Informatics & Netherlands: Kluwer Academic Publishers, pp. 1–21.
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- 1995 Kenderdine, S. 1995 Bai Jiao—the excavation of a Song Dynasty shipwreck in the Dinghai area, Fujian Province, China, 1995, *International Journal of Nautical Archaeology*, vol. 24, no. 44, pp. 247–266.
- 1994 Kenderdine, S. & Vosmer, T. 1994 'Maritime graffiti in Oman', in *Bulletin of the Australian Institute for Maritime Archaeology*, vol. 18, no. 2, pp. 33–34
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1991 Kenderdine, S. 1991, and Jeffery, B. 'Chinese emigration to South Australia aboard foreign-owned vessels: the Guichen Bay shipwrecks of 1857.' *Bulletin of the Australian Institute for Maritime Archaeology*, vol. 15, no. 1, pp.31–36.

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2008 Kenderdine, S. 2008, 'The Eye of Nagaur: Visualising the inner life of Ahhichatragarh Fort at Nagaur, Rajasthan' in *VR Mag*, available online <http://www.vrmag.org/vartist/spotlight/THE_EYE_OF_NAGAU.html>, last accessed 30 June 2009.

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- 2009 Kenderdine, S. 2009, *Insitu: Immersive Architectures for the embodiment of culture and heritage*, PhD by Publication, RMIT University of Melbourne.
- 1997 Kenderdine, S. 1997 *Sailing on the silicon sea: the design of a virtual maritime museum*, thesis (M.A.), Curtin University of Technology, Perth.